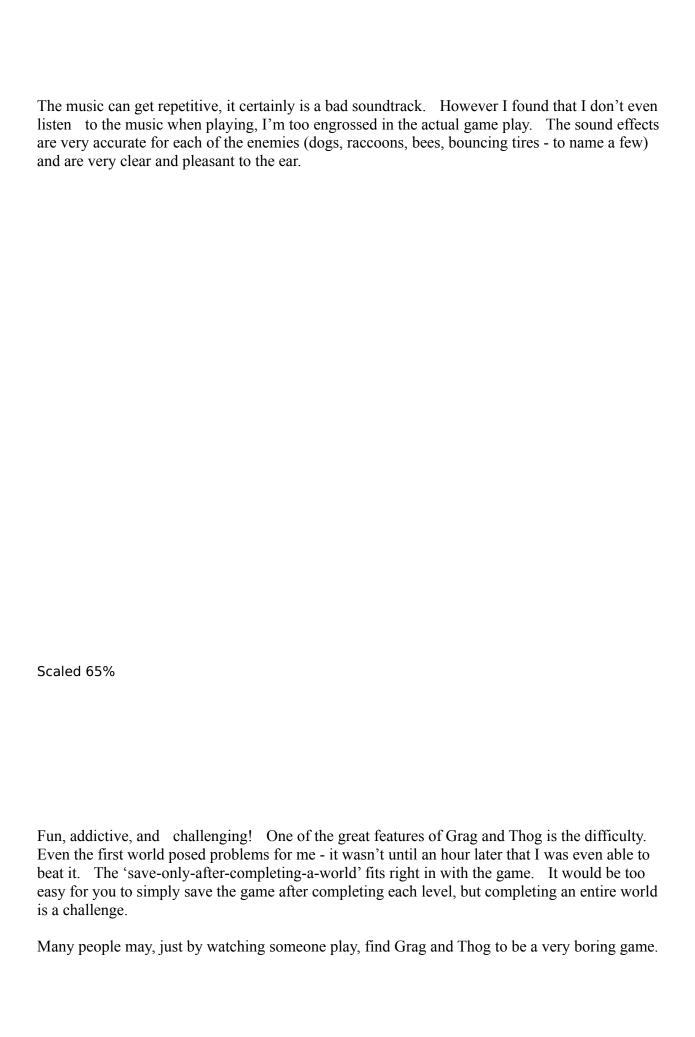
Reviewed by: Misha Sakellaropoulo & Brandon

Miguel

Grag and Thog Bonkheads combines parts of old concepts and weaves them together to form a very addictive and challenging one or two player adventure. You control Grag, and if someone else is playing they control Thog, both of whom are trolls. You have one goal in mind: killing (kicking) enemies. Using the Super Mario Brothers' concept of hitting a brick above your head you must time it so that an enemy is on top of that brick when you hit. Successfully completing this renders the enemy unconscious, leaving you to run over him kicking him off the board. Power ups are at your disposal but they come few to a level. Sounds easy, right? It really isn't, but sure is a lot of fun.

As you enter the world of Grag and Thog you encounter a handful of different enemies and powerups. The game also has, every five levels, a final boss before you can advance to the next world. The enemies' increasing difficulty and addition to the game (every 2-3 levels a new enemy will appear) is a perfect transition. It doesn't get too hard too quickly, but it sure isn't a walk in the park.

Meticulously crafted sprites. The graphics in Grag and Thog Bonkheads are really outstanding for an 8-bit (256 colors) game. The character sprites are sharp, detailed, and concise. While the backgrounds aren't exactly photorealisite, they rank up there as some of the best 256 color art that I have ever seen in a game.



	The game has to be one of the most fun that I've seen in a long of the game adds to that enjoyment - you can spend hours playing e it.
structures of each board. Tru	t like about the game was the increasing difficulty in terms of the ue, a harder layout poses more of a challenge but trying all you can thout being killed and then falling off a ledge to the bottom is not ying.
Combining intricate game pla learn, hard to master" perfect	nowever, Grag and Thog Bonkheads is a very solid game. By and an easy to learn concept, the game follows the motto "easy to ly. I highly recommend downloading this demo first, it'll take you be completed the demo, at \$24.95, the full version is a steal.
raphics music	sound effects
hallenge fun factor	addictiveness
oncept story line	game play
	overall

- rag and Thog Bonkheads System Requirements:
 3 megabytes of hard drive space
 2 megabytes of RAM
 13" or larger monitor capable of displaying 256 colors
 25MHz 68030 processor or better

Download Time: ~25 minutes (14,400)